"HIDDEN" HYPERCARD FEATURES

--> non-obvious features, behaviours, and shortcuts...

⌥2000 Objects and Tools

âŒ~-TAB-(TAB)-(TAB) for browse/btn/fld tool âŒ~-SH-TAB from background layer for browse tool & card layer

aœ[−]-OPT to show visible buttons

ace -OPT to show visible buttons

âŒ⁻-OPT-SH to show visible buttons and fields
 --> won't work if the stack is protected with CantPeek = true
 âŒ⁻-OPT-SH-CLICK on button/field to show script
 âŒ⁻-CLICK on UNLOCKED FLD to send mouseDown (also copies word to Msg)
 OPT-TAB to toggle visibility of tools palette

WHEN USING FIELD/BUTTON TOOL:

âŒ[~]-DRAG to create new
(SH)-OPT-DRAG to clone (constrained) [without contents!]
SH-DRAG, SH-RESIZE to constrain

--> SH-RESIZE a round-rect, default, standard, or pop-up button gives it standard height
SH-DOUBLE-CLICK to show script
DOUBLE-CLICK to show info dialog
âŒ[~]-T to show font/style dialog
âŒ[~]-OPT to show all (even hidden!); and CLICK then shows script

Notes:

Buttons in the background can see thru the cd pict

A field is "list" style if LockText and AutoSelect are both true

A bg fld shows / allows editing of text entered in background if SharedText is true, and shows/ allows editing of text entered in card if SharedText is false

⌥2000 Navigation and Screen

FIELDS:

TAB to go next fld (or RETURN in last line of fld if it is AutoTab) SH-TAB to go prev fld "next" means with next higher number (closer), of same layer (cd/bg), if there is one; or, if not, field 1 (farthest) of other layer, if there is one; or, if not, field 1 of same layer ENTER to leave fld

WINDOWS:

âŒ[~]-L to cycle thru windows

âŒ[~]-SH-L to cycle backwards thru windows

âŒ[~]-SH-E to give card window a resize box

and allow grabber scrolling (hold âŒ[~] to maintain)

DBL-CLICK in SCROLL palette to zoom & center

MENUBAR:

âŒ[~]-SPACE to toggle menubar

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LEFT-ARROW = prev card

RT-ARROW = next card

\hat{a}\mathbb{C}^{-}-LEFT-ARROW = first card

\hat{a}\mathbb{C}^{-}-RT-ARROW = last card

~ (or ESC) = go back to previously viewed cd (\hat{a}\mathbb{C}^{-}~ if in paint mode)
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SH-ESC = go back without closing
 DOWN-ARROW = go back through recently seen cards
 UP-ARROW = go forth through recently seen cards
 âŒ[~]-DOWN-ARROW to push card
 âŒ[~]-UP-ARROW to pop card
 --> OPTION-ARROW accesses arrow-navigation between cards when the insertion point is in text

if the TextArrows is true

FIND:

RETURN after FIND starts find after this instance

âŒ[~]-SH-F to find as find whole

--> FIND finds first card containing words starting with all find-words. It's fastest if all find-words are multiples of three letters in length. FIND WHOLE finds first card containing all exact find-words in same field in same order.

⌥2000 Text

MSG:

 \hat{a} \mathbb{C}^{-} -CLICK or \hat{a} \mathbb{C}^{-} -DRAG in fld (locked or unlocked) to copy word(s) into msg UP-ARROW to start of msg DOWN-ARROW to end of msg

 \hat{a} \hat{a} \hat{a} A to select whole msg (but you have to be already in the msg box; there is still no keyboard command to put the insertion point into the msg box if it is already showing, you have to use the mouse. Grrrrr.)

FONTS/STYLE shortcuts in fields (all $\hat{a}\mathbb{C}^{-}$ -SH): P = plain, B = bold, I = italic, U = underline

O = outline, S = shadow, C = condense, X = extend
G = group;] = next font, [= prev font
< and > = change font size, - and + = change line space
âŒ[~]-A to select all
âŒ[~]-SH-Z to revert field
âŒ[~]-SH-D to remove styling (default)

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Menus

ABOUT: OPT-ABOUT for system info (seems no longer to work in 2.2) NEW: SH-NEW for new in new window OPEN: âŒ~-SH-O or SH-OPEN to open in new window COMPACT: âŒ~-OPT-COMPACT to rebuild font table PROTECT STACK: âŒ~-choose FILE menu to override low userlevel PRINT: SH-PRINT for full dialogs UNDO: just ~ or ESC if in paint mode PASTE: âŒ~-SH-V FIELD/BUTTON pastes field/button with its contents âŒ⁻-SH-V CARD pastes mini-picture of card (if saved with OPT-COPY CARD, pastes full pict of card)
 DELETE CARD: âŒ⁻-DELETE CLOSER/FARTHER: âŒ⁻-SH-PLUS/MINUS to move fully

⌥2000 Painting

~ (or ESC) to undo hold OPT-D to show just cd pict hold OPT-O to show just opaque objects TAB to toggle visibility of patterns palette SH-TAB to create new patterns palette when paint tool selected, menus import/export paint appear

TOOL	âŒ [∼]	SH	OPT	DB	L-CLICK
select	snap-to		lasso	all	1
lasso	all		no snap	all indiv	ĺ
pencil	fatbits	constrain	1	fatbits	
brush	erase			brushes	.
eraser	white	constra	in	all	
line		const 15	° pattern	thicknes	s
spray	erase				

constrain							
bucket		1		patteri	ns		
text				font/sty	/le		
rect	move	square	borde	r pat fill			
oval	move	circle	border	pat fill			
reg poly move		const 1	.5° borde	r pat #si	des		
poly		const 15	° border	pat fill			
curve		border pat fill					
patterns				edit			

SH-DRAG selection to constrain movement OPT-DRAG selection to clone âŒ⁻-OPT-DRAG selection to trail copies (frequ: OPT-1 thru -9) OPT-1 thru -9 before drawing multiple for spacing âŒ⁻-S after typing paint text to select paint text OPT-DRAG in FATBITS for grabber OPT-F in FATBITS to leave fatbits

POWERKEYS:

Select tool; select All; toggle Grid, Centered, Multiple Opaque; Transparent; Invert; Fill; Darken; Lighten Black pattern; White pattern; trace Edges; Pickup [= rotate left;] = rotate right; flip Vertical; flip Horizontal 1-8 = line width Revert

⌥2000 Icon Editor

TOOLS: OPT for grabber; âŒ[~] for select; OPT-drag clones selection

MENUS: âŒ~-OPT-V pastes picture instead of whole icon

POWERKEYS:

flip Horizontal; flip Vertical; Mirror horizontal; X = mirror vertical [= rotate left;] = rotate right Gray; Invert; Shadow; Frame; Opaque selection; Transparent selection Erase all; Revert

ARROWKEYS:

LEFT-ARROW = prev icon RT-ARROW = next icon âŒ[~]-LEFT-ARROW = first icon âŒ[~]-RT-ARROW = last icon

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Reports

--> when the Reports menu is showing you can cut/copy/paste a template

⌥2000 Home Stack Handlers

--> you can type these shortcuts into the Msg box

HELP <TOPIC> for hypercard help HYPERTALK <TOPIC> for hypertalk help NAV to show navigator palette VW for variable watcher MW for message watcher SE to change script editor defaults C for card info B for background info S for stack info SS <STR>,<STACKNAME> to seek string in scripts XY to show mouse coordinates

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Scripting and Debugging

 âŒ[~]-OPT-C/B/S to open cd/bg/stack script (again, to bring to front or close)
 âŒ[~]-OPT-SH-CLICK on object to open object script DBL-CLICK " or (to select text between TRIPLE-CLICK to select line OPT-RETURN for soft return TAB to format ENTER to close script and save $\hat{a}\mathbb{E}^{-}$. to close script and don't save $\hat{a}\mathbb{E}^{-}$ -OPT-CLICK IN SCRIPT to close OPT-CLICK IN CLOSE BOX to close all OPT-CLICK IN SCRIPT to set/kill checkpoint OPT-SH-CLICK ON CHECKPOINT to kill all checkpoints type Debug Checkpoint to set permanent checkpoint $\hat{a}\mathbb{E}^{-}$ -OPT-. to start debugging rects in lines of global var ScriptWindowRects determine script window placement

⌥2000 Miscellaneous Tips

•Any stack can be "Home": rename or hide "Home", HC will then ask for "Home" on startup and you can designate any stack.

•When you save as a stand-alone app, the app itself is Home; "go home" will go to it (but "go stack "Home"" will not), and stacks in use precede in hierarchy. Default global properties are used, some menus (including Print) are missing, top level is 4, cantPeek is true.

• Padlock icon in the menu bar? You've got a locked stack. This might be because: stack was created by earlier version of HC (see if you can choose "Convert Stack" from the File menu); stack is locked in the Finder (fix in the Finder); stack is protected (see next item).

•Can't "set the userlevel to 5"? Can't delete stack? Can't peek at buttons and fields? Padlock? You've got a protected stack. See if you can choose "Protect Stack" from the File menu. If not, hold \hat{a} ^{\mathcal{C}} and try it again.

• Periodic cleanup is up to you: Compact your stack; clean the search paths in the Home stack.